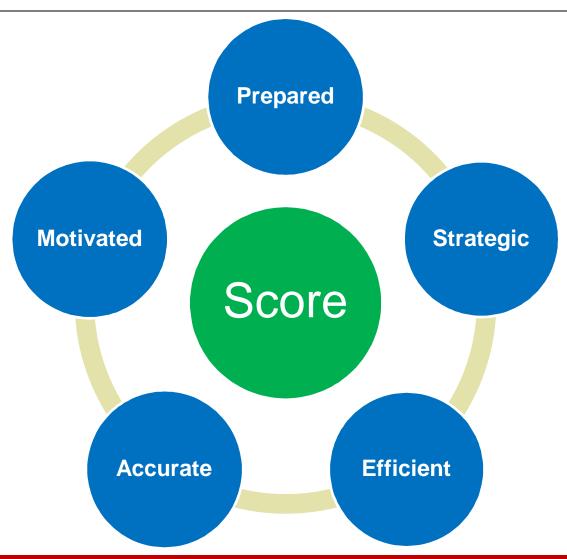
# Tips for Being a Better Single Operator

Randy Thompson, K5ZD

# Winning Contesters are...



A winning contester is...

# **Prepared**

# **Station Design**

#### Invest in antennas

- Effectiveness
- Flexibility

## Station Configuration

- Everything within easy reach
- Comfortable chair

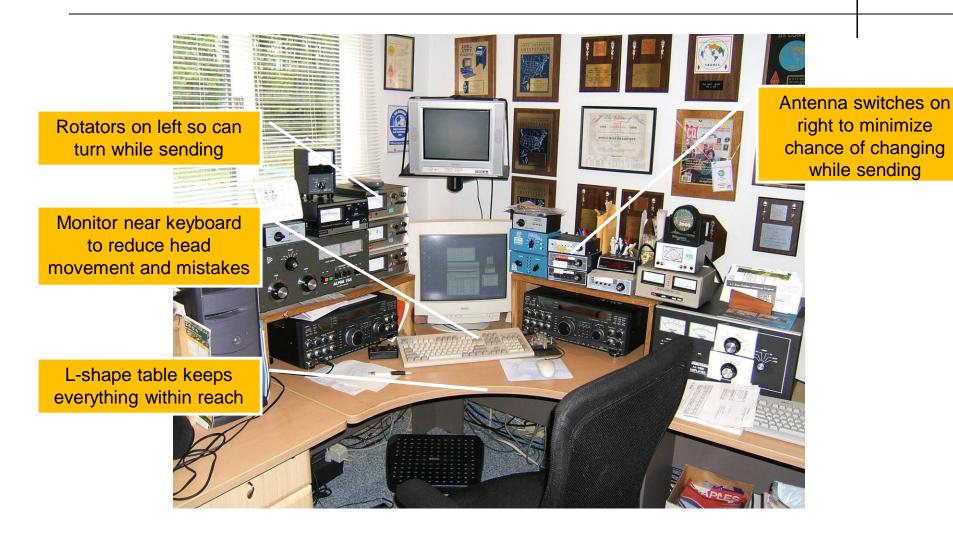
#### Reliability

- Do things right
- Have spares!





# **Station Layout**



# **Automate Everything You Can**

#### Interface rigs to PC

Frequency control (serial/USB interface)

#### Use all the control outputs available to you

- CW output (serial or parallel) and paddles (parallel)
- PTT output to key radio(s)
- Sound card or voice keyer control
- Parallel port band data for antenna and filter selection

## **Station Evaluation Question**

When you are tired...

What prevents you from wanting to change bands?

What causes you to forget a step in the process?

• Work on those!

A winning contester is...

# **Strategic**

## **Choose the Game**

#### Select category

- All band or single band?
- Power High, low, QRP?
- Assisted or unassisted?

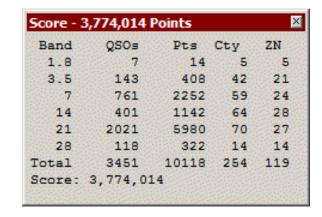
#### Set a goal

- Have fun?
- Win a certificate?
- Set a record?



## **Understand Scoring**

- Points for each QSO?
  - Per mode?
  - Per continent?
  - By band?
- What is a multiplier?
  - Section? Zone? Country? Prefix?
- Constantly evaluate what you are doing against the final score



## Example – CQ WW

- You have 1000 QSOs, 100 Zones, 250 countries ~ 980,000 points
- Which is more valuable?
  - Getting the 40<sup>th</sup> zone on 20 meters?
  - Working 10 more contacts?

```
1001 x 352 = 986,586 points
1010 x 350 = 989,800 points
Each mult is only worth 2.8 QSOs!
    @60 QSOs/hour - 4 minutes
    @30 QSOs/hour - 7 minutes
```

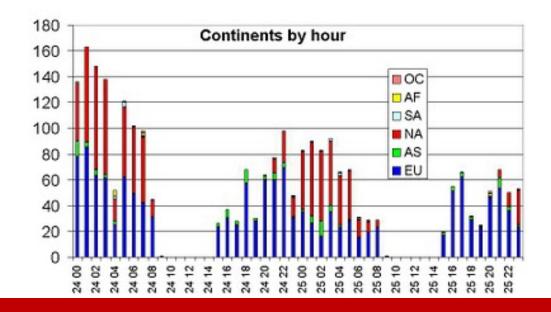
### Make a Plan

- CQWW and WPX logs are open...what did your closest peer do differently?
  - Where do the QSOs come from?
  - Do activity patterns repeat?
  - What hours to be on the air?
  - Expected opening times for each band
  - When to "run" and when to "search"

# **Log Analysis**

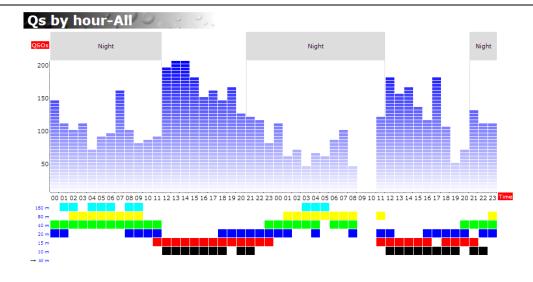
#### Study past results and logs

- Do the winners focus on QSOs or multipliers?
- Where do the QSOs come from?
- Do activity patterns repeat?

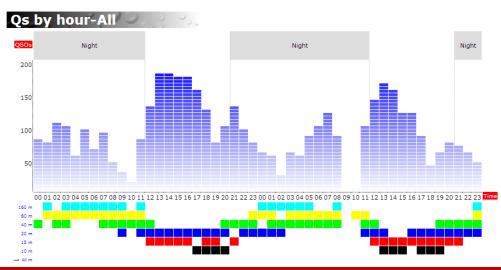


## **Activity Patterns Repeat**

K5ZD/1 WW CW 2013



K5ZD/1 WW CW 2006



Rate charts by SH5 software

A winning contester is...

**Efficient** 

## **Skills Development**

#### • Know the "flow"

- Contest QSOs have a rhythm and sequence
- Good operating habits require less thinking, less energy

#### Driving a car

- Had to think about everything at first
- With experience, able to focus on other things

#### Learn to type

Contesting requires a lot of typing without room for errors

### Know when to...

#### Run

When you can

#### **Search and Pounce**

- When you can't run
- When you need mults
- When looking for a new run frequency

#### There is no magic formula for when to Run vs S&P

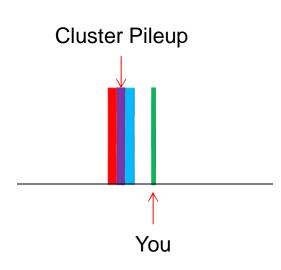
Decision based on log analysis, scoring formula, band conditions, a "feeling"

## **CQ-ing For Mid-Sized Stations**

- Timing
  - Be the first or last on a band
- Don't fight with giants move
  - High in the band is perfectly OK!
  - Position yourself where you can be heard
- Be aware of your "surroundings"
- Get whole calls the first time
- Know your rate goal and thresholds

## Attacking a Pileup as a Caller

- Think "opportunity cost"
- Assess the worth of the target
- Assess the size of the pileup
- Is propagation improving or decaying?
- Smart beats loud
  - Avoid zero beat
  - Varying timing



## **Speed Search-and-Pounce**

- Tune in a station on either VFO
- Set VFO-A = VFO-B
- Tune in another station and switch VFOs
- Assess, call, switch...repeat
- When one is worked, switch and equalize your VFOs
- Leapfrog your way along the band



#### **Practice**

 To exercise oneself by repeated performance in order to acquire skill: to practice at making QSOs.

- Learn to listen
- Learn to call
- Learn the bands
- Learn your station

## **Evaluate yourself**

#### Listen to Good Ops

Study what they are doing that makes them good

#### Record an hour of your own operating

 Listen to it and think about places you missed a call or wasted time

A winning contester is...

## **Accurate**

### **Cost of Errors**

- Many contests have a penalty for errors
  - Loss of QSO
  - Loss of QSO + 1x, 2x, or 3x penalty
- Errors happen
- Focus on yours and how to prevent them
- Post contest "log washing" is not an acceptable practice

## Improve your Vocabulary

- English has 180,000 words
  - Average person uses 10,000 12,000 words
  - College educated uses 15,000 20,000 words
- CQ WW SSB 2013 logs had 108,210 calls
- 60,991 only appeared in only one log
  - Experience says >95% of these are errors
- 18,343 appeared in 20 or more logs
  - You should "know" 5,000 10,000 calls

#### **Common Busts**

#### SSB

- V and W
- E and I
- G and J
- WW SSB Most Busted
  - HA3ØS
  - B9/BY9GA
  - DFØHQ
  - TC9ØA
  - ES9C

#### **CW**

- I, S, H, 5
- V and 4
- B and 6
- WW CW Most Busted
  - JS3CTQ
  - ES9C
  - HF9Q
  - V47T
  - HA3ØS

## Which of these calls are bad?

C73NL	FY5KE	LY7A	RG8U
CD6416	GT8IOM	OB9DCM	TM6M
E2E	1B1B	M5O	WOASH
EY8MM	HI3TIJ	P3W	YU15OTC

## Which of these calls are bad?

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E2E	1B1B	M5O	WOASH
EY8MM	HI3TIJ	P3W	YU15OTC

#### **Correct Calls**

C37NL	FY5KE	LY7A	RG8U
CD6416	GT8IOM	HB9DCM	TM6M
E2E	IB1B	M5O	WOAIH
EY8MM	HI3TEJ	P33W	YU15OTC

## Make Good QSOs

- Know who you are calling
  - NEVER NEVER TRUST CLUSTER SPOTS!
- Know who is calling you!
  - Does the prefix or timing make sense for the situation?
- Ask for repeats if you are not sure
- "Prefill is pre-bust!"
- ERRORS REDUCE YOUR SCORE!!!!

A winning contester is...

## **Motivated**

## **BIC – Butt in Chair**

 No other single thing will help you more to improve your scores.

 It only works if you spend your time making QSOs



## **BIC Strategy**

- Plan your life to meet your contest goal
  - Work, family, food, rest, station repairs
- Part time?
  - BIC for the best rate or at different times each day
- Have a goal!

## **Sleep Facts**

You can not train for lack of sleep

You can not store sleep

 Under sleep deprivation, highly practiced skills will deteriorate more slowly than those which require new or creative thought

# **Contest Sleep Strategy**

#### Preparation

- Have good physical fitness
- Stay on your normal sleep schedule
- Get extra sleep 4-7 days before the contest
- Take 3 hour nap before contest starts

#### During the contest

- Sleep for 90 or 180 minutes
- Avoid caffeine until needed



## Remember your goal!

Fatigue will make you want to quit

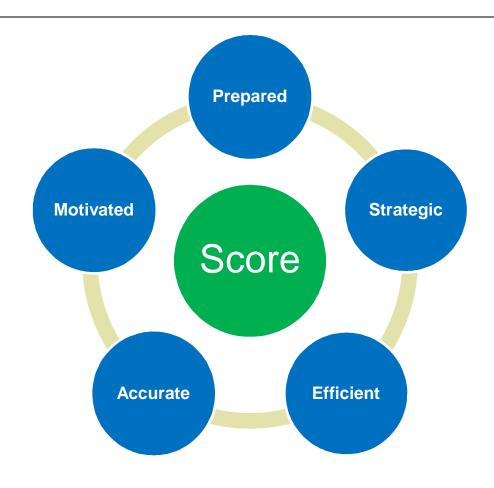
A short nap is better than quitting

 Sleep during low rates so you are fresh during the high rate periods

# **Keep Pushing**

- Use time wisely
  - The clock never stops
- The next QSO could make the difference!
  - Pay attention to accuracy
- Everyone is experiencing the same conditions!
  - Don't get frustrated

## **Questions?**





Hour 43 – The "look"